Notes & Minutes

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| Location: | Drebbelweg PC1 |
| Date: | 28/03/2023 |
| Time: | 16:45-17:30 |

Agenda items

**Introduction:**

1. Short check-in

* Everybody is doing good.

2. State of affairs

* Every member is present at the meeting

3. Approval of agenda

* Agenda was approved without additional modifications

**Discuss code progress:**

4. Presenting individual progress:

* Kenzo:
* Implemented web sockets
* No MR last week due to difficulties implementing and the size of the issue
* Refactored entire back-end
* Split controllers
* Matei:
* Implemented the editing / deleting cards feature
* Horia:
* Implemented the editing / deleting tasks feature (only back-end)
* Maria:
* Implemented multi board viewing (scene)
* Made it possible to create multiple boards and use them in parallel
* Karol:
* Implemented drag and drop within a list (with card collision)
* Made the feature persistent on the database

5. Feedback from TA:

* Bug regarding "Add card" button (will soon be fixed by Karol)
* Suggestion: move the button on top of the list
* Services would be good to use, but it's not worth implementing them now as there is little time left
* Merge earlier in the week
* Some people have fewer line contribution on gitlab than others (Maria and Kenzo)
* Refactoring code is a persistent team issue that we should fix i.e., due to the lack of coordination between developers a lot of refactoring is being done when merging.

**Discuss product pitch:**

6. Structure of video

* Idea: Video walk-through of the application:
* We can record our voices over a video of application

7. Plan meeting for filming

* Decision: Film separately and then merge the videos
* Approved date: Thursday evening
* Idea: Everyone records what features they've implemented:
* Problem: Some people have implemented more than others
* Idea: We discuss how to split the features so that we split evenly

**Closure:**

8. Summary of what we accomplished:

* Made a plan for the product pitch

9. Remind of self - reflection deadline:

* Deadline is Friday evening

10. Questions:

* Se the Q&A section following next

11. Closure:

* Meeting is over

Q&A

Q: How to improve dependency injection grade?

A: Add dependency injection to ServerUtils class. No other imports than FXML, use AutoWired repository.

Extra: Services

Q: How to instantiate ServerUtils in main and then pass it to all controllers?

A: Think outside the template.

Q: Do we do the product with the final version of the app?

A: Draft with whatever we have. Final assignment with the final version.

Q: If we do the recordings do we need to also be seen?

A: Showing faces is not mandatory, but everyone must be included.

Q: Would it be useful to add a logo to the mockups?

A: Yes

Q: Should the screen size stay consistent?

A: Yes

Q: Squash or not? Does it matter for the code contribution?

A: It doesn't matter. Implemented features are the most important metric. The number of commits isn't even looked at.

Q: Do we need the mockups to accurately describe the application?

A: No.

Additional notes

* Web sockets are a problem for every team
* Do not forget about self-reflection

Summary of action points:

|  |  |  |
| --- | --- | --- |
| Action Item | Who is responsible | Deadline |
| Finish websockets | Kenzo | 29/03 |
| Finish drag and drop | Karol | End of the week |
| Work on multi-board | Matei and Maria | End of the week |
| Work on card details | Horia | End of the week |
| Product pitch | All team | 30/03 |
| Complete self-reflection | All team (individually) | Friday evening |